

# metarion show

Metarion Show is a professional management software designed for controlling VR headsets and gaming devices in entertainment centers and VR cinemas. With this software, you can monitor the real-time status of headsets—including battery level, Wi-Fi connection, and temperature—and also select, play, pause, and synchronize VR videos and gaming content. Additionally, you can view the currently playing content and observe the players' in-headset perspective simultaneously.



This game combines augmented reality with the real physical environment, immersing players in an exciting scenario where they battle alien invaders or engage in team-based missions. Considering the high cost of paintball and laser tag, this solution offers a fully virtual alternative that delivers a similar experience. The game operates in multiplayer and offline modes and can be run synchronously in an arena space ranging from 10 to 200 square meters, supporting 2 to 10 players at the same time.



METARIOM VR escape rooms offer an exciting and fully interactive experience that transports players into a three-dimensional world where they must solve puzzles and challenges to find the way out. Designed as a multiplayer experience, the system also supports offline operation, allowing it to run without any internet dependency. Metarion escape rooms can be implemented in arena-style environments and customized based on the available space and number of players. They can be created in a wide range of scenarios and genres—from puzzle-based adventures to thrilling and horror-themed missions.



MR Go-Kart & Bumper Fusion is a new generation of interactive entertainment for amusement centers, combining real bumper cars and indoor go-karts with Mixed Reality (MR) technology to create a uniquely thrilling experience. In this game, participants encounter virtual obstacles and scoring items such as digital bombs and fuel bottles. The physical sensation of driving, combined with MR visual effects, significantly enhances the feeling of presence in a dynamic competition, making this product an exceptional option for elevating the user experience in entertainment venues.

Join Us, Redefine the Future of Team Play  
in Virtual Reality and Multiplayer Gaming !



## METARIOM

Virtual Reality Game Design and Development Company

# VIRTUAL REALITY GAMES



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## Metarion shooter2

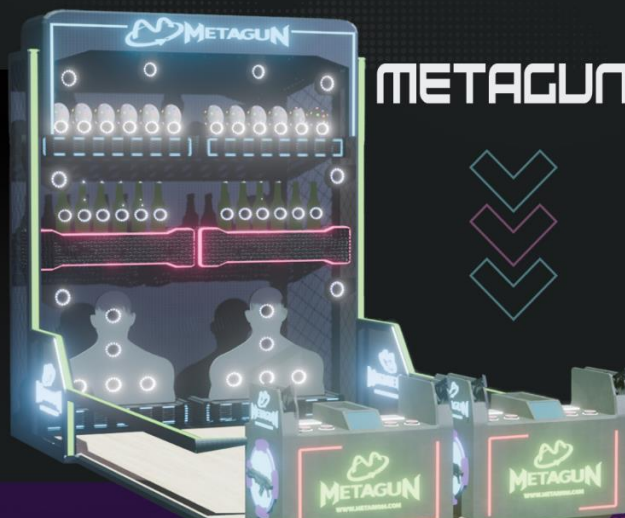


The combination of virtual reality and shooting creates an exciting and competitive experience that conveys a true sense of being on the battlefield. Designed as a multiplayer game with offline capability, it operates in an arena environment, allowing players to use natural body movements for aiming and shooting, resulting in a more realistic and engaging experience.



VR Zombie game is an exciting and terrifying experience that immerses players in a world filled with challenges and survival scenarios, where teamwork is essential to stay alive. Designed as a multiplayer experience with offline capability, the game is operated in an arena environment, allowing players to move freely in real space and fully feel the presence of a post-apocalyptic world in a highly realistic way.

Metagun device, featuring a custom design, attractive lighting, and a durable industrial structure, delivers a competitive and thrilling experience for game centers and arcades, providing players with a realistic shooting sensation. This fully local and customizable product is an ideal choice for enhancing interactive and arcade-style gaming experiences.



## META LOCK AND META CART

METALOCK device is a reliable and modern solution for unlocking lockers in swimming pools, gyms, and schools. With its ability to operate both online and offline—and without the need for batteries—it serves as a practical and cost-effective choice for long-term use.



METACART is a ticketing and game-card recharge management system designed for amusement parks and entertainment centers. It streamlines and organizes transaction recording and monitoring across the facility. It also simplifies the recharge process for both operators and customers, significantly increasing service speed and overall efficiency.



METAPRESENT is a platform designed for interactive and multiplayer education, enabling simultaneous learning within three-dimensional environments and enhancing the depth and engagement of conceptual understanding. It also provides a professional solution for product demonstrations at exhibitions without the need for the physical product itself. Through precise and high-detail 3D modeling, it creates a realistic and impressive presentation experience.

## METAPRESENT

